

Courses by College	Entrepreneurial Skills & Competencies										
	Opportunity recognition	Opportunity evaluation	Innovation	Creative problem-solving	Mitigating risk	Thinking and acting as a guerilla	Resource leveraging	Managing ambiguity & uncertainty	Building a plan for an innovative concept	Implementation of change	Entrepreneurial process
AGRICULTURE											
AGEDS 311: Presentation & Sales Strategies for Agricultural Audiences	SC	I	NC	SC	NC	NC	I	I	T	SC	I
AGEDS 315: Personal & Professional Leadership in Agriculture	I	I	SC	T	I	I	SC	SC	I	SC	NC
AGEDS 450: Farm Management & Operation	I	SC	T	T	T	NC	T	I	SC	SC	I
ECON 336: Agricultural Selling	SC	SC	SC	T	I	I	NC	SC	T	I	I
ECON 330: Farm Business Management	I	SC	I	SC	I	I	I	I	I	I	I
ECON 331: Agricultural Entrepreneurship	T	T	T	T	SC	SC	SC	SC	T	T	T
ECON 430:Advanced Farm Business Management	T	T	I	T	SC	I	SC	I	SC	I	SC
ECON 466: Agricultural Finance	SC	SC	I	I	T	NC	T	T	SC	I	I
BUSINESS											
ACCT 215: Legal Environment of Business	NC	NC	NC	SC	SC	I	NC	I	NC	NC	NC
ACCT 285: Managerial Accounting	NC	SC	NC	SC	NC	NC	NC	I	SC	NC	NC
ACCT 316: Business Law	NC	NC	NC	SC	SC	NC	NC	I	NC	NC	SC
BUS AD 292: Entrepreneurship & Innovation Learning Community (EILC) Seminar	I	I	I	I	I	I	I	I	SC	I	SC
FIN 310: Corporate Finance	NC	I	I	I	I	I	I	I	NC	I	NC
LSCM 360: Business Logistics	NC	NC	SC	I	SC	NC	T	I	T	I	NC
MIS 434: Electronic Commerce Strategy	T	I	T	T	I		I	I	T	SC	T
MGMT 310: Entrepreneurship & Innovation	SC	SC	SC	I	T	SC	SC	I	I	I	T
MGMT 313: Feasibility Analysis & Business Planning	T	T	T	T	SC	SC	SC	T	T	SC	T
MGMT 370: Management of Organizations	NC	NC	NC	SC	NC	NC	NC	I	NC	I	NC
MGMT 377: Competitive Strategy	SC	I	I	I	I	T	SC	SC	NC	NC	NC
MGMT 410X: Social Entrepreneurship	T	T	T	T	SC	T	T	SC	T	T	T
MKT 340: Principles of Marketing	I	I	I	NC	NC	NC	NC	NC	I	NC	I
DESIGN											
ARCH 482/582: Professional Practice	SC	I	SC	T	SC	I	I	SC	SC	SC	T
ARTGR 481: Graphic Design Professional Practices	SC	SC	I	SC	SC	NC	I	SC	SC	I	SC
ARTGR 482: Professional Presentation	NC	NC	NC	SC	NC	NC	I	NC	SC	NC	NC
ARTID 461: Interior Design Professional Practice	I	NC	SC	SC	T	T	I	NC	I	I	I
ARTIS 409: Computer/Video Game Design & Development	T	SC	T	T	I,NC	T	SC	T	T	SC	T,SC
CRP 475: Grant Writing	T	SC	SC	I	I	NC	SC	NC	T	SC	SC
LA 341: Contemporary Landscape Architecture	I	I	NC	I	NC	I	I	I	I	NC	NC
LA 441: Professional Practice	SC	SC	I	SC	I	I	SC	SC	SC	I	I

ENGINEERING												
ME 484: Technology, Globalization, & Culture	I	I	SC	T	I	I	I	T	I	I	I	I
HUMAN SCIENCES												
AESHM 474: Entrepreneurship in Human Sciences	T, SC	T, SC	SC	SC	I	I	I, SC	I	SC	I	I	T, SC
EX SP 345: Management of Health-Fitness Programs and Facilities	I	I	I	NC	SC	NC	I	NC	I	I	I	I
HRI 260: Global Tourism Management	SC	SC	I	I	NC	NC	NC	NC	I	NC	I	I
HRI 333: Hospitality Operations Cost Controls	NC	SC	NC	NC	I	NC	I	NC	NC	NC	NC	NC
HRI 340: Hospitality & Apparel Marketing Strategies	I	T	I	I	I	NC	I	NC	I	I	I	I
HRI 455: Introduction to Strategic Management in Foodservice and Lodging	SC	SC	SC	SC	I	I	SC	SC	I	I	I	T, SC
HRI/TC 474/574:	T, SC	T, SC	SC	SC	I	I	I, SC	I	SC	I	I	T, SC
TC 275/HRI 275: Merchandising	I	T, SC	I	T, SC	SC	I	I	SC	T, SC	I	I	I
TC 342:	SC	I	T	I	NC	NC	NC	NC	SC	NC	NC	NC
TC 467: Consumer Behavior	SC	I	I	NC	NC	NC	NC	NC	NC	NC	NC	NC
TC 545	SC	I	T	I	I	NC	I	NC	SC	NC	NC	NC
LIBERAL ARTS & SCIENCES												
WLC 584: Technology, Globalization, & Culture	I	I	SC	T	I	I	I	T	I	I	I	I
CHIN 304: Chinese for Business & Professions	I	SC	I	SC	I	SC	I	T	I	I	I	SC
FRN 304: French for Business & Professions	I	SC	I	SC	I	SC	I	T	I	I	I	SC
GER 304: German for Business & Professions	I	SC	I	SC	I	SC	I	T	I	I	I	SC
RUS 304: Russian for Business & Professions	I	SC	I	SC	I	SC	I	T	I	I	I	SC
SPAN 304: Spanish for Business & Professions	I	SC	I	SC	I	SC	I	T	I	I	I	SC
Pol S 477/577: Government, Business, & Society	T	T	SC	T	SC	I	I	I	I	I	SC	I
Pol S 486/586: Science, Technology, & Public Policy	T	I	T	T	T	T	NC	T	I	I	SC	NC
Pol S 547: Political Leadership & Elites	T	T	SC	I	I	SC	I	SC	I	I	SC	NC
VETERINARY MEDICINE												
VDPAM 409: Management Pathways in Veterinary Medicine	NC	NC	NC	I	I	I, SC (small)	NC	I	NC	I	I	I
VDPAM 414: Veterinary Practice Entrepreneurship	SC	SC	SC	SC	SC	I	SC	I	SC	SC	SC	T

Theme (T) = the skill/competency cuts across several content areas of the course, or is a pedagogical device utilized in a large part of the course.

Significant Component (SC) = the skill/competency constitutes a significant content area in the course.

Introduced (I) = the skill/competency is introduced in the course but not expanded upon to a great degree.

Not Covered (NC) = the skill/competency is not addressed in this course.

Definition of entrepreneurial skills & competencies:

Opportunity recognition = ability to perceive and to act upon opportunities in the environment that other don't see; developing a set of skills that can be used to differentiate between an idea and an opportunity

Opportunity evaluation = ability to use processes to evaluate an opportunity (e.g., feasibility analysis, market analysis) for the purpose of deciding whether or not to pursue the opportunity

Innovation = creating new or novel ideas, offerings, processes, unique combinations

Creative problem solving = the ability to examine standard situations or problems in new ways

Mitigating risk = Being a calculated risk-taker; managing risk

Thinking and acting as a guerilla = Taking unconventional approaches to examining problems and developing solutions

Resource leveraging = the ability to assess and acquire necessary resources

Managing ambiguity and uncertainty = being able and comfortable to address problems in loose and ambiguous contexts

Implementation of change = the ability to create and manage change

Building a plan for an innovative concept = the capacity to create and build something from practically nothing

Entrepreneurial process = identify an opportunity; develop a business concept; assess the required resources; acquire the necessary resources; implement and manage; harvest the venture